

A - New Course Proposal V. 7.2022 : Entry # 3007**DEAN Decision**

Approved

Date

09/18/2023

Is this course intracollegiate or intercollegiate?

Intracollegiate

SCHOOL EPC Decision

Approved

Date

01/18/2024

Begin Form**Today's Date**

09/16/2023

Your Name:

Caitlyn Baldwin

Your Email:cbaldwi1@highpoint.edu**Are you a Department Chair?**

No

Department Chair Name

Doug Brown

Email address of your Department Chairdbrown@highpoint.edu**By checking below, I certify that my department chair has seen and approved the new course that I am proposing.**

Yes

Please select the appropriate school overseeing this proposal:

Arts & Design

Which semester is this course to be taught for the first time?

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Fall 2024

Information for the Registrar**Choose the department designator from the list below.**

THE

Proposed Course Number?

2870

Is this course cross listed?

No

Does this course replace a current course?

No

What is the title of the new course?

Scenic Painting

Write the catalog description of your proposed course:

This course will explore the basic techniques and process of scene painting from initial design to implementation for theatre and related projects. This studio based course will involve demonstrations from the instructor followed by student exploration and execution of various paint projects and techniques. This course also involves a lab component of time spent in the scene shop and paint shop.

How many credit hours will this course be?

2

How will the course be graded?

Letter grade

Please select the course repeat option for this course:

Repeatable for credit once

What is the offering cycle for this course?

Alternate years

Does your course have any prerequisites?

No

Is this new course being proposed because of a new or revised major or minor proposal?

Theater Major and Minor, submitted Fall 2023, Jay Putnam

Gen Ed and Academic Programs

A - New Course Proposal V. 7.2022 : Entry # 3007**Is this course part of Gen Ed?**

- No

Does this course count towards a major or a minor?

Yes

Please list the Major / Minor and if it is Required or Elective

Theater Major/Minor Required/Elective

Is this course part of an academic program?

- This course does not fulfill academic program requirements

Does this course include any community engagement?

No

Does this course participate in the GoGlobal Program?

No

Information for Curriculum Review**Rationale and evidence for new course's consistency with departmental mission:**

In reflecting upon and assessing our current technical theater courses, we discovered a gap in what skills and experience is required in the theatre industry and our current course offerings. As such, we are working to add more options for technical theater students to better prepare them for real world work experiences in theatre and related industries. Our mission states that our students learn by doing and as such, we have created several new course offerings in technical theater designed to do just that—provide ample opportunity for students to practice theoretical frameworks and work at advanced levels in the craft.

Scene painting is designed to teach students the principles of painting for the stage through large scale projects and practical experience working in the scene shop. Students will gain a basic understanding of base painting, trompe l'oeil, wood graining, texture and floor treatments. In addition, students will explore the career path of a scenic charge artists and the efficient management of a paint shop for production.

List all student learning outcomes for this course.

- Define the role of the scenic charge artist, their relationship to the scenic designer and technical director and responsibilities
- Develop methods and terminology to communicate effectively with scenic designers, technical directors and members of the production team
- Understand and analyze the evolution of scene painting and its history
- Apply basic color theory to the practice of paint mixing
- Learn to effectively read a paint elevation to properly execute basic scene painting techniques
- Explore scene painting techniques to create believable effects on stage

List any units or content areas that will be required for all sections of this course.

Scene Painting and the Paint Shop
Paint Elevations and Paperwork

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Color Theory and Paint Mixing
 Base Painting Techniques
 Cartooning and Laying Out a Backdrop
 Faux Finishes
 Aging, Distressing and Glazes

List any assignments, tests, or other assessments that will be required for all sections of this course.**Base Paint/Texture Project**

Students will explore basic paint techniques including: scumble, gradient/ombre, wood grain, spatter, stipple, texture roller/natural materials

Cartooning Practice

Practice laying out a simple line drawing in scale, work with enlarging a rendering.

Faux Finish Project

Students will explore wood grain and marble techniques using reference images.

Glaze, Aging and Distressing Project

Students will explore how to create different effects using a variety of techniques: distressed wood, crackle texture, faux brick work, layering of glazes for floor treatments, etc.

Wall Paper Project

Students will use an existing stencil, create their own, or work with a pounce wheel and charcoal to create a wall paper effect on a hard flat.

You Want me to Paint What with What Project

Students will be given a non traditional surface on which to paint (duvetyn, shower curtain, scrim, velvet etc). They must take appropriate steps to prep their surface and create a sample board for their technique. Paint elevations will be provided by the instructor.

Final Project

Students may elect to revisit up to three of the techniques demonstrated in class. For this assignment the student will create a design incorporating a variety of techniques. A rendering, paint elevation and sample board of each of the effects used.

List any readings or other materials that will be required for all sections of this course.

Required reading may include:

Scenic Art for the Theatre
 Susan Crabtree and Peter Beudert
 ISBN: 0-240-80187-3

List any course policies that will be required for all sections of this course.

n/a

If you would like to specify how requirements for contact hours must be met for all sections of this course, please indicate below. (e.g., if any experiential learning activities will replace seat time)

n/a

Is there anything else the reviewing parties should know about this new course proposal that hasn't been addressed?

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n/a

Sample Syllabus

- [SCENE-PAINTING-SYLLABUS.docx](#)